

PALM TREE BY PAPER REALMS



TAKE THAT LONG REST IN AN IDYLIC TROPICAL LOCATION, THEN ON TO MORE ADVENTURE!

Assembly Instructions

Things you need:

- Heavy paper (100# cardstock or matte photo paper)
- Hobby knife
- Metal ruler
- Cutting mat
- Glue
- Black or colored markers
- Tweezers

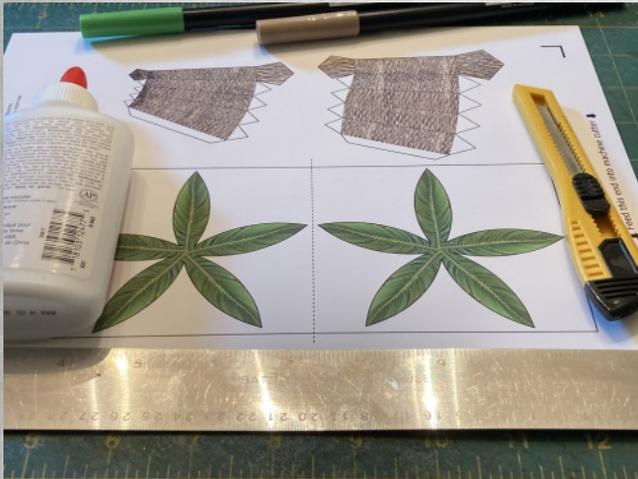
Welcome!

We're so happy you've decided to give our scenic props a try! We hope it adds some extra joy to your gaming experience. This palm tree is one of three provided in the full prop set "Palm Trees". In addition to the one tree you find here, two other styles of trees are provided, giving you more opportunity for variety. If you like this prop, give the full set a try!

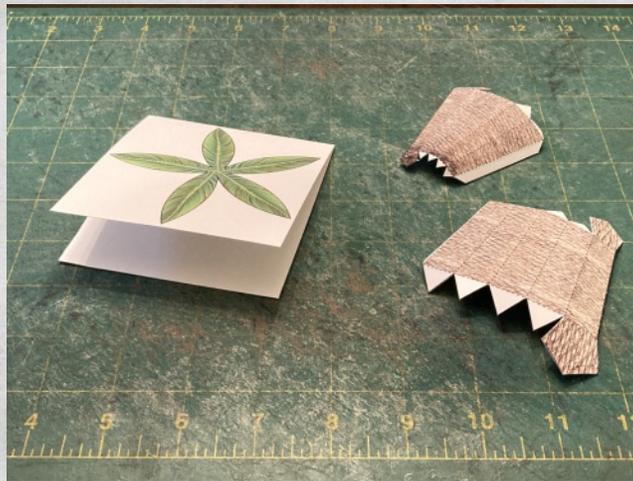
Building the Palm Tree

Step 1: Scoring and cutting

Start by gently scoring the pieces on the page. The palm fronds are set inside large rectangles that are scored along the middle. If you are unsure about where to score, refer to the cutting guide PDFs provided.

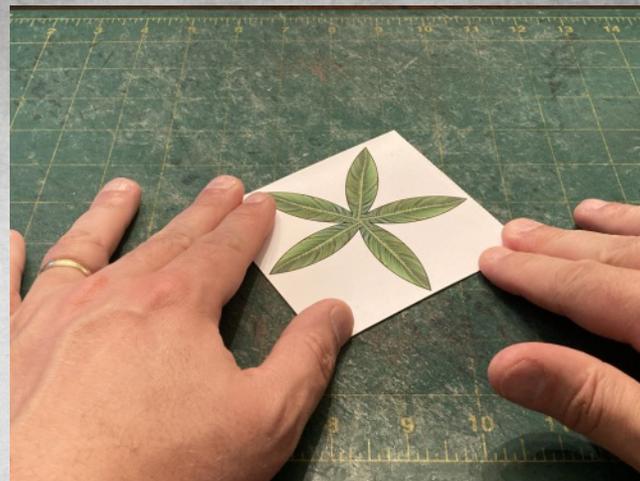
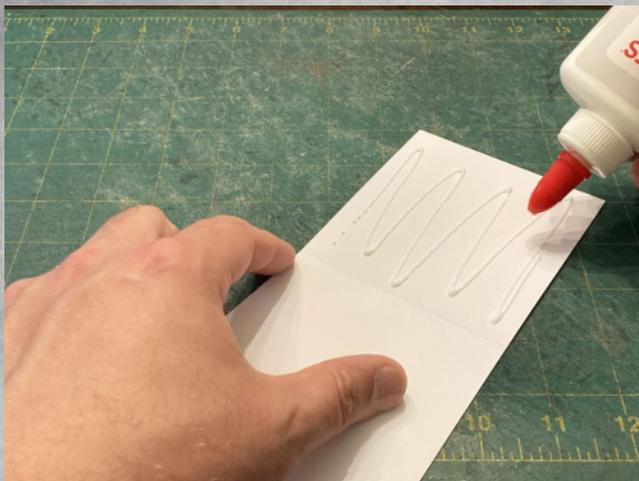


Once scored, cut around the trunk pieces and cut out the rectangle that encloses the fronds.



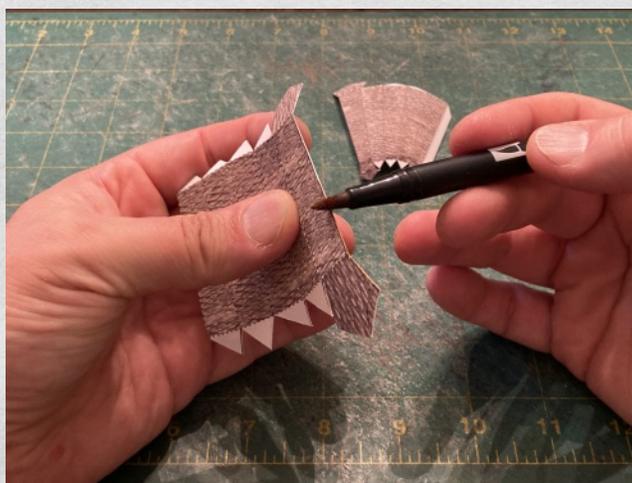
Step 2: Glue the palm fronds

Spread some glue thinly across half of the back surface of the palm fronds. A simple technique is to apply glue, then spread with a finger, wiping off the excess on a scrap piece of paper. Fold the piece together, then set aside, placing the piece under a heavy, flat object to dry. This will help prevent warping.



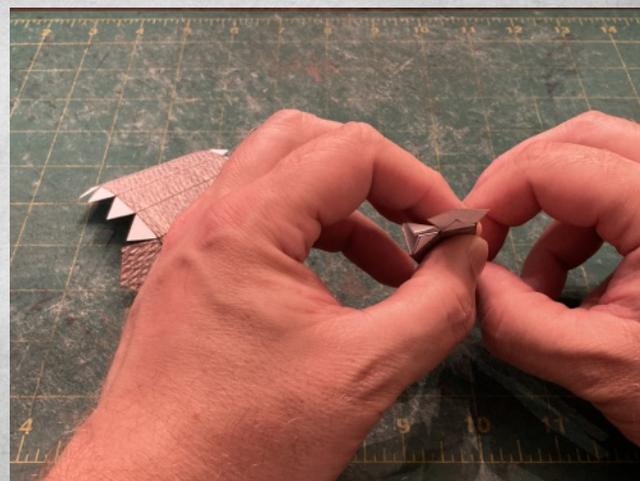
Step 3: Edge the pieces

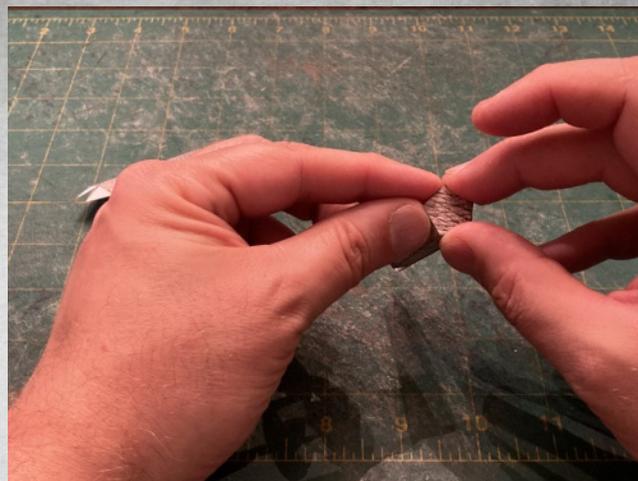
Using a marker, color around the edges and along the score lines of each trunk piece. Doing this really cleans up the edges and makes the final model look significantly better on the table. If you have access to colored markers, matching one to the texture is great but not necessary. Even edging with a neutral color marker can improve the final result.



Step 4: Glue the trunk pieces together

Apply a thin, even coat of glue to the large side tab of a trunk segment. You should be able to pinch the sides of the trunk together to apply pressure to the tab. Make sure to open the trunk back up so the sides themselves don't get glued together! Follow this up by apply glue to the triangular tabs on the larger end of the piece. Align the end flap against the tabs and hold there until it sets.





For stability, you might choose to fill the largest trunk segment with some material to add weight to the piece. Pictured here, rice is used to fill the trunk. This won't make the piece totally bump-proof, but it will help quite a bit. Once filled, glue the other end in place.

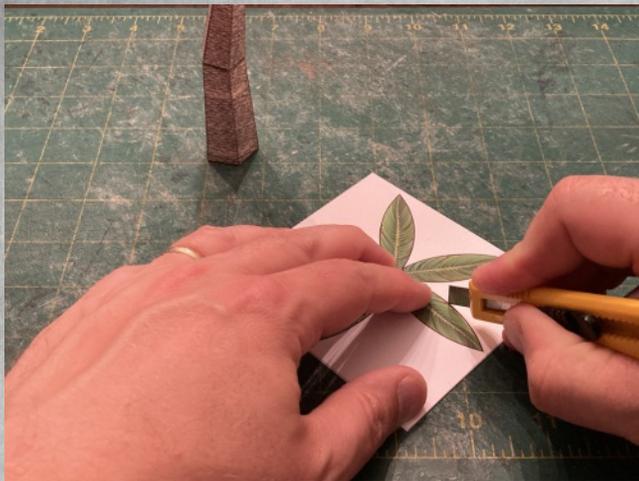


Repeat this process for the other trunk segments. Don't fill the upper segments of the trunk! That will actually make the tree less stable, not more.

Join the trunk segments together with some glue, holding the pieces together long enough for the glue to set. Once this is complete, the tree is ready for the fronds.

Step 5: Trim and edge the fronds

By now, the palm fronds piece should be dry. Trim carefully around the leaves, and then edge with a marker. There are ticket areas to this piece, so be gentle with the pen. If you would like to add details to the leaves, you can try cutting tiny notches along the edges of the fronds. Two or three notches work best. They can be difficult to edge with a marker, but the effect can be very pleasing.



Step 6: Curl and attach the fronds

Use a rounded surface like a pen to gently bend the leaves. It doesn't take much, but this will give a nice drooping effect to the tree. Add a small dot of glue to the top of the trunk and press the palm fronds piece in place. Hold this for 20-30 seconds to allow it to dry.





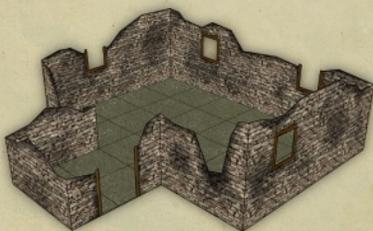
The palm tree is finished!

On the left is one of the other styles of palm trees available in the full prop set.

Thank you for trying out a Paper Realms product.
Please have a look at our other products, available at

www.paperrealms.com

MEDIEVAL VILLAGE SET 3
DESTROYED VILLAGE



MODULAR BUILDING KIT

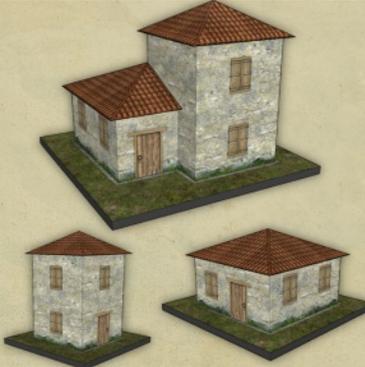
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MEDIEVAL VILLAGE SET 2
TUDOR GATEHOUSE



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MEDIEVAL VILLAGE SET 1
TOWER HOUSE



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MODULAR TERRAIN SYSTEM
INFINITE DUNGEONS CORE SET



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MODULAR TERRAIN SYSTEM
STONE BUILDINGS SET



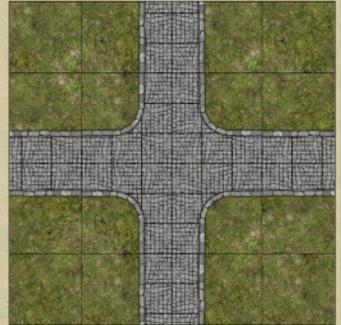
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MODULAR TERRAIN SYSTEM
TEMPLES OF TERROR CORE SET



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TILE SET 1
COBBLESTONE STREETS



16 CUSTOMIZABLE TILES

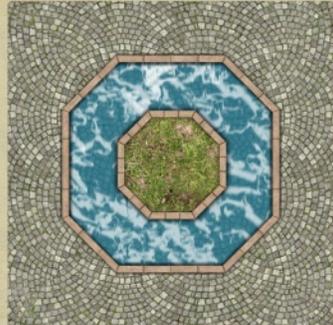
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TUDOR BUILDINGS SET



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TILE SET 2
CITY STREETS



22 CUSTOMIZABLE TILES

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